

## R Programming Language R01

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## R as Objective-Oriented Language

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## R Basics

- objects
- naming convention
- assignment
- functions
- workspace
- history

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## Objects

- names
- types of objects: vector, factor, array, matrix, data.frame, ts, list
- attributes
  - mode: numeric, character, complex, logical
  - length: number of elements in object
- creation
  - assign a value
  - create a blank object

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## Naming Convention

- must start with a letter (A-Z or a-z)
- can contain letters, digits (0-9), and/or periods “.”
- case-sensitive
  - mydata different from MyData
- do not use underscore “\_”

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## Caution

- Do not use the underscore “\_” for names.
- R is **case sensitive**.
- Try not to use the “=” as it might be confusing and cause problem.
- Remember that if you use **“return”** command anywhere in your program then it will stop executing at there.

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## Assignment

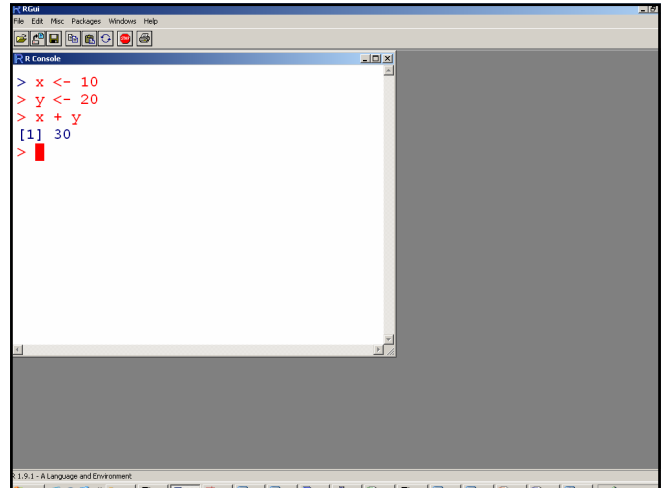
- “<-” used to indicate assignment
  - `x<-c(1,2,3,4,5,6,7)`
  - `x<-c(1:7)`
  - `x<-1:4`

• note: as of version 1.4 “=” is also a valid assignment operator

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## Assignment

- Simple operations
- Add: `10 + 20`
- Multiply: `10 * 20`
- Divide: `10/20`
- Raise to a power: `10 ** 20`
- Modulo: `10%%20`
- Integer division: `10%/%4`

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## Variables and Assignment

```

> a <- 49
> sqrt(a)
[1] 7

```

numeric

```

> b <- "The dog ate my homework"
> sub("dog", "cat", b)
[1] "The cat ate my homework"

```

character string

```

> c <- (1+1==3)
> c
[1] FALSE
> as.character(b)
[1] "FALSE"

```

logical

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## Assignment

In the previous example `x` and `y` are variables. We obtained the sum of `x` and `y` by typing

`x + y`

In the same way we could carry out much more complicated calculations

Generally you can obtain the number (or other value) stored in any letter by typing the letter followed by `enter` (or by typing `print (letter)` or `show (letter)`)

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## Assignments and Some Basic Math

- The assignment operator consists of ‘<’ and ‘-’ and points from the expression to the name given to that expression
  - `x <- 10` assigns the number 10 to the letter `x`
  - Assignments can be made in either direction
- R as an over-qualified calculator
- Log, exp
- Mean, median, mode, max, min, sd
- Trigonometry
- Set operations
- Logical operators: `<`, `<=`, `>`, `>=`, `==`, `!=`

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## R: Logical and Relational Operators

- `==` Equal to
- `!=` Not equal to
- `<` Less than
- `>` Greater than
- `<=` Less than or equal to
- `>=` Greater than or equal to
- `is.na(x)` Missing?
- `&` Logical AND
- `|` Logical OR
- `!` Logical NOT

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## Basic (Atomic) Data Types

- Logical
  - `> x <- T; y <- F`
  - `> x; y`
  - `[1] TRUE`
  - `[1] FALSE`
- Numerical
  - `> a <- 5; b <- sqrt(2)`
  - `> a; b`
  - `[1] 5`
  - `[1] 1.414214`
- Character
  - `> a <- "1"; b <- 1`
  - `> a; b`
  - `[1] "1"`
  - `[1] 1`
  - `> a <- "character"`
  - `> b <- "a"; c <- a`
  - `> a; b; c`
  - `[1] "character"`
  - `[1] "a"`
  - `[1] "character"`

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## Getting Stuck at “+” Prompt

- If the “+” prompt continues after hitting return, then enter many “)” to get the “>” prompt
 

```
> sqrt(
+
+ ))))
Error in parse(text = txt): Syntax error:
No opening parenthesis, before
")" at this point:
```
- Then start your expression again
 

```
sqrt(
))
Dumped
> sqrt(100)
```

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## Functions

- actions can be performed on objects using functions (note: a function is itself an object)
- have arguments and options, often there are defaults
- provide a result
- parentheses () are used to specify that a function is being called

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## Missing Values

Variables of each data type (numeric, character, logical) can also take the value **NA**: not available.

- NA is not the same as 0
- NA is not the same as ""
- NA is not the same as FALSE
- NA is not the same as NULL

Operations that involve NA may or may not produce NA:

```
> NA==1
[1] NA
> 1+NA
[1] NA
> max(c(NA, 4, 7))
[1] NA
> max(c(NA, 4, 7), na.rm=T)
[1] 7
```

```
> NA | TRUE
[1] TRUE
> NA & TRUE
[1] NA
```

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## NA, NaN, and Null

- NA or “Not Available”
  - Applies to many modes – character, numeric, etc.
- NaN or “Not a Number”
  - Applies only to numeric modes
- NULL
  - Lists with zero length

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## Missing Values

- R is designed to handle statistical data and therefore predestined to deal with missing values
- Numbers that are “not available”
 

```
> x <- c(1, 2, 3, NA)
> x + 3
[1] 4 5 6 NA
```
- “Not a number”
 

```
> log(c(0, 1, 2))
[1] -Inf 0.0000000 0.6931472
> 0/0
[1] NaN
```

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## R: MissingValues

- Variables of each data type can also take the value **NA** (for **Not Available**)
  - NA is not the same as 0
  - NA is not the same as " " (blank, or empty string)
  - NA is not the same as FALSE
- Any computations involving NA *may or may not* produce NA as a result:
 

```
> 1+NA
[1] NA
> max(c(NA, 4, 7))
[1] NA
> max(c(NA, 4, 7), na.rm=T)
[1] 7
```

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## Common Object Types for Statistics

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## Types of Objects

- Vector
  - Matrix
  - Array
  - List
  - Factor
  - Time series
  - Data frame
  - Function
- typeof()** return the type of an R object

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## Objects

- Mode
  - Atomic mode:
    - logical, numeric, complex or character
  - list, graphics, function, expression, call ..
- Length
  - vector: number of elements
  - matrix, array: product of dimensions
  - list: number of components
  - data frame: number of columns

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## Objects

- Attributes
  - subordinate names
  - variable names within a data frame
- Class
  - allow for an object oriented style of programming

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## Vectors, Matrices, Arrays

- Vector
  - Ordered collection of data of the same data type
  - Example:
    - last names of all students in this class
    - Mean intensities of all genes on an oligonucleotide microarray
  - In R, single number is a vector of length 1
- Matrix
  - Rectangular table of data of the same type
  - Example
    - Mean intensities of all genes measured during a microarray experiment
- Array
  - Higher dimensional matrix

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## Vectors

- Can think of vectors as being equivalent to a single column of numbers in a spreadsheet.
- You can create a vector using the `c()` function (*concatenate*) as follows:
  - `x <- c()`
    - e.g. `x <- c(1,2,4,8)` creates a column of the numbers 1,2,4,8

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## Vectors

**vector:** an ordered collection of data of the same type, or mode

```
> a <- c(1,2,3)
> a*2
[1] 2 4 6
```

**Example:** the mean spot intensities of all 15488 spots on a microarray is a numeric vector

In R, a single number is the special case of a vector with 1 element.

Other vector types: character strings, logical

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## Performing simple operations on vectors

- When you carry out simple operations (+ - \* /) on vectors in R that have the same number of entries R just performs the normal operations on the numbers in the vector entry by entry
- If the vectors don't have the same number of entries then R will cycle through the vector with the smaller number of entries
- Vectors have length, but no dimension
  - >length(vector)

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```
> x <- c(1,2,4,8)
> x
[1] 1 2 4 8
> y <- c(3,4,5,6)
> z <- x + y
> print(z)
[1] 4 6 9 14
>
```

```
> x <- c(1,2,4,8)
> y <- c(3,4,5,6)
> z <- x * y
> z
[1] 3 8 20 48
>
> z <- x/y
> z
[1] 0.3333333 0.5000000 0.8000000
[4] 1.3333333
>
> 1/x
[1] 1.000 0.500 0.250 0.125
>
```

```

> x <- c(1,2,3,4)
> y <- c(1,2)
>
> x + y
[1] 2 4 4 6
>

```

## Vectors

- Vector: Ordered collection of data of the same data type

```

> x <- c(5.2, 1.7, 6.3)
> log(x)
[1] 1.6486586 0.5306283 1.8405496
> y <- 1:5
> z <- seq(1, 1.4, by = 0.1)
> y + z
[1] 2.0 3.1 4.2 5.3 6.4
> length(y)
[1] 5
> mean(y + z)
[1] 4.2

```

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## Vectors

```

> Mydata <- c(2,3.5,-0.2) # Vector (c="concatenate")
> Colors <- c("Red","Green","Red") # Character vector

> x1 <- 25:30
> x1
[1] 25 26 27 28 29 30 # Number sequences

> Colors[2]
[1] "Green" # One element

> x1[3:5]
[1] 27 28 29 # Various elements

```

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## Vectors

vectors (columns of numbers) can be assigned by putting together other vectors

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```

> x <- c(1,2,4,8)
> y <- c(3,4,5,6)
>
> z <- c(x,y)
> print(z)
[1] 1 2 4 8 3 4 5 6
>

```

## Operation on Vector Elements

```

> Mydata
[1] 2 3.5 -0.2

```

```

> Mydata > 0
[1] TRUE TRUE FALSE

```

```

> Mydata[Mydata>0]
[1] 2 3.5

```

```

> Mydata[-c(1,3)]
[1] 3.5

```

- Test on the elements
- Extract the positive elements
- Remove elements

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## Vector Operations

```
> x <- c(5,-2,3,-7)
> y <- c(1,2,3,4)*10
> y
[1] 10 20 30 40

> sort(x)
[1] -7 -2 3 5

> order(x)
[1] 4 2 3 1

> y[order(x)]
[1] 40 20 30 10

> rev(x)
[1] -7 3 -2 5
```

Operation on all the elements

Sorting a vector

Element order for sorting

Operation on all the components

Reverse a vector

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## c() & rev()

- c() concatenates or combines numbers inside () into a vector or list
 

```
> c(1,3,5,7)
[1] 1 3 5 7

> rev(c(1,3,5,7))
[1] 7 5 3 1
```

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## length(), mode() & names()

```
> x <- c(1,3,5,7)
> length(x)
[1] 4
> mode(x)
[1] "numeric"
> names(x)
NULL
```

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## seq()

- seq() generates sequence
  - Can specify length of sequence and increment
 

```
> seq(1:5)
[1] 1 2 3 4 5
> seq(5,1,by=-1)
[1] 5 4 3 2 1
> seq(5)
[1] 1 2 3 4 5
```

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## seq()

```
> 1:1:5
[1] 1.1 2.1 3.1 4.1
> 4:-5
[1] 4 3 2 1 0 -1 -2 -3 -4 -5
> seq(-1,2,0.5)
[1] -1.0 -0.5 0.0 0.5 1.0 1.5 2.0
> seq(1,by=0.5,length=5)
[1] 1.0 1.5 2.0 2.5 3.0
```

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## rep()

- rep() replicates elements
 

```
> rep(1,5)
[1] 1 1 1 1 1
> rep(1:2,3)
[1] 1 2 1 2 1 2
> rep(1:2,each=3)
[1] 1 1 1 2 2 2
> rep(1:2,each=3,len=4)
[1] 1 1 1 2
> rep(1:2,each=3,len=7)
[1] 1 1 1 2 2 2 1
> rep(1:2,each=3,time=2)
[1] 1 1 1 2 2 2 1 1 1 2 2 2
```

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**sort() & rank()**

- `sort(vector)` and `rank(vector)` sorts items in and rank vector
- ```
> x<-c(8,6,9,7)
> sort(x)
[1] 6 7 8 9
> rank(x)
[1] 3 1 4 2
> rank(x)[1]
[1] 3
> x[rank(x) == 1]
[1] 6
> x[rank(x)]
[1] 9 8 7 6
```

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**rank() & order()**

```
> x<-c(8,6,9,7)
> order(x)
[1] 2 4 1 3
> rank(x)
[1] 3 1 4 2

> x[order(x)]
[1] 6 7 8 9
> x[rank(x)]
[1] 9 8 7 6
```

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**Matrices and Arrays**

**matrix:** rectangular table of data of the same type

**Example:** the expression values for 10000 genes for 30 tissue biopsies is a numeric matrix with 10000 rows and 30 columns.

**array:** 3-,4-,...dimensional matrix

**Example:** the red and green foreground and background values for 20000 spots on 120 arrays is a 4 x 20000 x 120 (3D) array.

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**Matrix**

- a matrix is a vector with an additional attribute (`dim`) that defines the number of columns and rows
- only one mode (numeric, character, complex, or logical) allowed
- can be created using `matrix()`

```
x<-matrix(data=0,nr=2,nc=2)

or

x<-matrix(0,2,2)
```

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**Matrices**

- Matrices have length and dimensions
  - `>length(M); dim(M)`
- Generating matrices
  - By combining vectors: `rbind()`; `cbind()`
  - `>matrix()` command
- Transpose
  - `>t(M)`
- Diagonal
  - `>diag(M)`
- Inverse
  - `>solve(M)`
- Multiplying matrices: `M%*%N`
- Indexing matrices

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**Matrices**

- Matrix: Rectangular table of data of the same type

```
> m <- matrix(1:12, 4, byrow = T); m
      [,1] [,2] [,3]
[1,]  1  2  3
[2,]  4  5  6
[3,]  7  8  9
[4,] 10 11 12
```

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## Matrices

```
> y <- -1:2
> m.new <- m + y
> t(m.new)
  [,1] [,2] [,3] [,4]
[1,]  0  4  8 12
[2,]  1  5  9 13
[3,]  2  6 10 14
> dim(m)
[1] 4 3
> dim(t(m.new))
[1] 3 4
```

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## Matrices

Matrix: Rectangular table of data of the same type

```
> x <- c(3,-1,2,0,-3,6)
> x.mat <- matrix(x,ncol=2) # Matrix with 2 cols
> x.mat
  [,1] [,2]
[1,]  3  0
[2,] -1 -3
[3,]  2  6
> x.mat <- matrix(x,ncol=2, byrow=T) # By row creation
> x.mat
  [,1] [,2]
[1,]  3 -1
[2,]  2  0
[3,] -3  6
```

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## Dealing with Matrices

```
> x.mat[,2] # 2nd col
[1] -1 0 6

> x.mat[c(1,3),] # 1st and 3rd lines
  [,1] [,2]
[1,]  3 -1
[2,] -3  6

> x.mat[-2,] # No 2nd line
  [,1] [,2]
[1,]  3 -1
[2,] -3  6
```

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## Dealing with Matrices

```
> dim(x.mat) # Dimension
[1] 3 2
> t(x.mat) # Transpose
  [,1] [,2] [,3]
[1,]  3  2 -3
[2,] -1  0  6
> x.mat %*% t(x.mat) # %*% Multiplication (inner product)
  [,1] [,2] [,3]
[1,] 10  6 -15
[2,]  6  4 -6
[3,] -15 -6  4
> solve() # Inverse of a square matrix
> eigen() # Eigenvectors and eigenvalues
```

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## Subsetting

- It is often necessary to extract a subset of a vector or matrix
- R offers a couple of neat ways to do that
 

```
> x <- c("a", "b", "c", "d", "e", "f", "g", "h")
> x[1]
> x[3:5]
> x[-(3:5)]
> x[c(T, F, T, F, T, F, T, F)]
> x[x <= "d"]
> m[,2]
> m[3,]
```

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## Generate a Matrix

```
> xmat <- matrix(1:12, nrow=3, byrow=T)
> xmat
  [,1] [,2] [,3] [,4]
[1,]  1  2  3  4
[2,]  5  6  7  8
[3,]  9 10 11 12
> length(xmat)
[1] 12
> dim(xmat)
[1] 3 4
> mode(xmat)
[1] "numeric"
> names(xmat)
NULL
> dimnames(xmat)
NULL
```

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**Generate a Matrix**

```
> dimnames(xmat)<-list(c("A","B","C"), c("W","X","Y","Z"))

> dimnames(xmat)
[[1]]
[1] "A" "B" "C"
[[2]]
[1] "W" "X" "Y" "Z"

> xmat
  W X Y Z
A 1 2 3 4
B 5 6 7 8
C 9 10 11 12
```

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**Generate a Matrix**

```
> matrix(0,3,3)
     [,1] [,2] [,3]
[1,]  0  0  0
[2,]  0  0  0
[3,]  0  0  0
```

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**Diagonal Element of a Matrix**

```
> m <- matrix(1:12, 4, byrow = T)
> m
     [,1] [,2] [,3]
[1,]   1   2   3
[2,]   4   5   6
[3,]   7   8   9
[4,]  10  11  12
> diag(m)
[1] 1 5 9
```

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**Diagonal Element of a Matrix**

```
> diag(k)
     [,1] [,2] [,3]
[1,]   1   0   0
[2,]   0   1   0
[3,]   0   0   1
```

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**Inverse of Matrices**

```
> m<-matrix(c(1,3,5,,9,11,13,15,19,21),3,byrow=T)
> m
     [,1] [,2] [,3]
[1,]   1   3   5
[2,]   9  11  13
[3,]  15  19  21
> solve(m)
     [,1] [,2] [,3]
[1,] -0.5000 1.0000 -0.5
[2,] 0.1875 -1.6875  1.0
[3,] 0.1875  0.8125 -0.5
```

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**rbind() & cbind()**

```
> x<-c(1,2,3)
> y<-matrix(0,3,3)

> rbind(y,x)
     [,1] [,2] [,3]
     0  0  0
     0  0  0
     0  0  0
x  1  2  3

> cbind(y,x)
      x
[1,] 0 0 0 1
[2,] 0 0 0 2
[3,] 0 0 0 3
```

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## Multiplication

```
> x<-matrix(1:4,2,byrow=T)
> y<-matrix(1:4,2,byrow=T)
> x*y      # element wise
     [,1] [,2]
[1,]    1    4
[2,]    9   16

> x%o%y    #
     [,1] [,2]
[1,]    7   10
[2,]   15   22
```

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```
> x%o%o%x
     [,1] [,2]
[1,]    1    2
[2,]    3    4

     [,1] [,2]
[1,]    3    6
[2,]    9   12

     [,1] [,2]
[1,]    2    4
[2,]    6    8

     [,1] [,2]
[1,]    4    8
[2,]   12   16
```

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## Array

Arrays are generalized matrices by extending the function **dim()** to more than two dimensions.

```
> xarr<-array(c(1:8,11:18,111:118),dim=c(2,4,3)) # row, col, array
> xarr
     , , 1
     [,1] [,2] [,3] [,4]
[1,]    1    3    5    7
[2,]    2    4    6    8

     , , 2
     [,1] [,2] [,3] [,4]
[1,]   11   13   15   17
[2,]   12   14   16   18

     , , 3
     [,1] [,2] [,3] [,4]
[1,]  111  113  115  117
[2,]  112  114  116  118
```

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## Lists, Factors and Data Frames

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## Lists

**list:** ordered collection of data of arbitrary types.

### Example:

```
> doe <- list(name="john", age=28, married=F)
> doe$name
[1] "john"
> doe$age
[1] 28
> doe[[3]]
[1] FALSE
```

Typically, vector elements are accessed by their index (an integer) and list elements by \$name (a character string). But both types support both access methods. Slots are accessed by @name.

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## Lists

**vector:** an ordered collection of data of the same type.

```
> a = c(7,5,1)
> a[2]
[1] 5
```

**list:** an ordered collection of data of arbitrary types.

```
> doe = list(name="john", age=28, married=F)
> doe$name
[1] "john"
> doe$age
[1] 28
```

Typically, vector elements are accessed by their index (an integer), list elements by their name (a character string). But both types support both access methods.

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## Lists

- A list is an object consisting of objects called components.
- The components of a list don't need to be of the same mode or type and they can be a numeric vector, a logical value and a function and so on.
- A component of a list can be referred as `aa[[i]]` or `aa$times`, where `aa` is the name of the list and `times` is a name of a component of `aa`.

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## Lists

- The names of components may be abbreviated down to the minimum number of letters needed to identify them uniquely.
- `aa[[1]]` is the first component of `aa`, while `aa[1]` is the sublist consisting of the first component of `aa` only.
- There are functions whose return value is a List. We have seen some of them, `eigen`, `svd`, ...

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## Lists Are Very Flexible

```
> my.list <- list(c(5,4,-1),c("X1","X2","X3"))
> my.list
[[1]]:
[1] 5 4 -1

[[2]]:
[1] "X1" "X2" "X3"

> my.list[[1]]
[1] 5 4 -1

> my.list <- list(c1=c(5,4,-1),c2=c("X1","X2","X3"))
> my.list$c2[2:3]
[1] "X2" "X3"
```

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## Lists: Session

```
Empl <- list(employee="Anna", spouse="Fred",
  children=3, child.ages=c(4,7,9))
Empl[[4]]
Empl$child.a
Empl[4] # a sublist consisting of the 4th component of Empl
names(Empl) <- letters[1:4]
Empl <- c(Empl, service=8)
unlist(Empl) # converts it to a vector. Mixed types will be converted
to character, giving a character vector.
```

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## More Lists

```
> x.mat
  [,1] [,2]
[1,]  3  -1
[2,]  2   0
[3,] -3   6

> dimnames(x.mat) <- list(c("L1","L2","L3"), c("R1","R2"))

> x.mat
  R1 R2
L1 3 -1
L2 2  0
L3 -3  6
```

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## Factor and factor()

A **character string** can contain arbitrary text. Sometimes it is useful to use a limited vocabulary, with a small number of allowed words. A **factor** is a variable that can only take such a limited number of values, which are called **levels**.

```
> gender<-c("male","female",
  "male","male","female","female")
> gender
[1] "male" "female" "male" "male" "female" "female"
> factor(gender)
[1] male  female male  male  female female
Levels: female male
```

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**factor() and levels()**

```
intensity<-
  factor(c("Hi","Med","Lo","Hi","Lo","Med",
    "Lo","Hi","Med"))
> intensity
[1] Hi Med Lo Hi Lo Med Lo Hi Med
Levels: Hi Lo Med
```

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**factor() and levels()**

```
> intensity<-
  factor(c("Hi","Med","Lo","Hi","Lo","Med",
    "Lo","Hi","Med"), levels=c("Hi","Med","Lo"))
> intensity
[1] Hi Med Lo Hi Lo Med Lo Hi Med
Levels: Hi Med Lo
```

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**factor() and levels()**

```
intensity<-
  factor(c("Hi","Med","Lo","Hi","Lo","Med",
    "Lo","Hi","Med"), levels=c("Hi","Med","Lo"),
    labels=c("HiDOse","MedDOse","LoDOse"))
> intensity
[1] HiDOse MedDOse LoDOse HiDOse LoDOse
  MedDOse LoDOse HiDOse MedDOse
Levels: HiDOse MedDOse LoDOse
```

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**factor(), ordered() and levels()**

```
intensity<-
  ordered(c("Hi","Med","Lo","Hi","Lo","Med",
    "Lo","Hi","Med"))
> intensity
[1] Hi Med Lo Hi Lo Med Lo Hi Med
Levels: Hi < Lo < Med
Ooooooop! This is not what you want!
```

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**factor(), ordered() and levels()**

```
intensity<-
  ordered(c("Hi","Med","Lo","Hi","Lo","Med",
    "Lo","Hi","Med"), levels=c("Lo","Med","Hi"))
> intensity
[1] Hi Med Lo Hi Lo Med Lo Hi Med
Levels: Lo < Med < Hi
```

Ordinal Variable!

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**Data Frames**

**data frame:** represents a spreadsheet.

Rectangular table with rows and columns; data within each column has the same type (e.g. number, text, logical), but different columns may have different types.

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## Data Frames

```
# R data ToothGrowth
# The Effect of Vit. C on Tooth Growth in Guinea Pigs
> ToothGrowth
  len supp dose
1  4.2  VC  0.5
2 11.5  VC  0.5
3   7.3  VC  0.5
4   5.8  VC  0.5
.....
58 27.3  OJ  2.0
59 29.4  OJ  2.0
60 23.0  OJ  2.0
```

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## Data Frames

- A data frame is a list with class "data.frame". There are restrictions on lists that may be made into data frames.
- a. The components must be vectors (numeric, character, or logical), factors, numeric matrices, lists, or other data frames.
- b. Matrices, lists, and data frames provide as many variables to the new data frame as they have columns, elements, or variables, respectively.

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## Data Frames

- c. Numeric vectors and factors are included as is, and non-numeric vectors are coerced to be factors, whose levels are the unique values appearing in the vector.
- d. Vector structures appearing as variables of the data frame must all have the same length, and matrix structures must all have the same row size.

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## Data Frame

- several modes allowed within a single data frame
- can be created using `data.frame()`

```
L<-LETTERS[1:4] #A B C D
x<-1:4           #1 2 3 4
data.frame(x,L) #create data frame
```
- `attach()` and `detach()`
  - the database is attached to the R search path so that the database is searched by R when it is evaluating a variable.
  - objects in the database can be accessed by simply giving their names

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## Data Elements

- select only one element
  - `x[2]`
- select range of elements
  - `x[1:3]`
- select all but one element
  - `x[-3]`
- slicing: including only part of the object
  - `x[c(1,2,5)]`
- select elements based on logical operator
  - `x(x>3)`

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## Subsetting

Individual elements of a vector, matrix, array or data frame are accessed with "[ ]" by specifying their index, or their name

```
> ToothGrowth[1:3,]
  len supp dose
1  4.2  VC  0.5
2 11.5  VC  0.5
3   7.3  VC  0.5

> ToothGrowth[1:2,1:2]
  len supp
1  4.2  VC
2 11.5  VC
```

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## Labels in Data Frames

```
> labels(ToothGrowth)
[[1]]
[1] "1" "2" "3" "4" "5" "6" "7" "8" "9" "10" "11" "12"
[13] "13" "14" "15" "16" "17" "18" "19" "20" "21" "22" "23" "24"
[25] "25" "26" "27" "28" "29" "30" "31" "32" "33" "34" "35" "36"
[37] "37" "38" "39" "40" "41" "42" "43" "44" "45" "46" "47" "48"
[49] "49" "50" "51" "52" "53" "54" "55" "56" "57" "58" "59" "60"

[[2]]
[1] "len" "supp" "dose"
```

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## Finding out about a data object

`mode ( )`: tells you the storage ‘mode’ of an object (i.e. whether it is a numeric vector, or a list etc.)

`attributes ( )`: provides information about the data object

`class( )`: provides information about the object’s class. The class of an object often determines how the data object is handled by a function.

You can also set the object’s mode, attributes or class using the above functions.

e.g. `mode (x) <- “numeric”`

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## What type is my data?

|                     |                                                                                 |
|---------------------|---------------------------------------------------------------------------------|
| <b>class</b>        | Class from which object inherits (vector, matrix, function, logical, list, ...) |
| <b>mode</b>         | Numeric, character, logical, ...                                                |
| <b>storage.mode</b> | Mode used by R to store object (double, integer, character, logical, ...)       |
| <b>typeof</b>       |                                                                                 |
| <b>is.function</b>  | Logical (TRUE if function)                                                      |
| <b>is.na</b>        | Logical (TRUE if missing)                                                       |
| <b>names</b>        | Names associated with object                                                    |
| <b>dimnames</b>     | Names for each dim of array                                                     |
| <b>slotNames</b>    | Names of slots of BioC objects                                                  |
| <b>attributes</b>   | Names, class, etc.                                                              |

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## Data Import & Entry

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## Topics

- Datasets that come with R
- Inputting data from a file
- Writing data to a file
- Writing data to the clipboard
- Exchanging data between programs
- NB: saving the workspace

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## R comes with several pre-packaged datasets

You can access these datasets with the *data* function

**data ( )** gets you a list of all the datasets

**data (Titanic)** loads a dataset about passengers on the Titanic (for example)

**summary (Titanic)** provides some summary information about the dataset Titanic

**attributes(Titanic)** provides some more information

Typing the dataset name on its own (followed by Enter) will display the data

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## Data

```
>summary(data)
>names(data)
>attributes(data)
```

### Editing data

```
>fix(data) or >edit(data)
```

```
>data$var
```

```
>attach(data) # in order to remove need of '$'
```

```
>detach(data)
```

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## Data Entry & Editing

- start editor and save changes
  - `data.entry(x)`
- start editor, changes not saved
  - `de(x)`
- start text editor
  - `edit(x)`

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## The *attach* and *detach* functions

The *attach* function makes all the objects in a list or data frame accessible from outside the list or data frame. E.g. instead of typing `my_list$age` to access the vector 'age' in the list `my_list` you can just type 'age' (provided there is no other vector called 'age' in the main workspace).

The *detach* function undoes this

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## Importing Data

- `read.table()`
  - reads in data from an external file
- `data.entry()`
  - create object first, then enter data
- `c()`
  - concatenate
- `scan()`
  - prompted data entry
- R has ODBC for connecting to other programs

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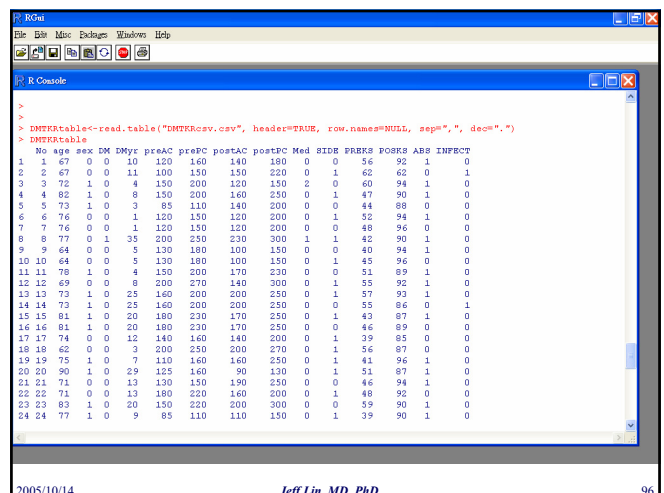
## Importing Data

```
> # Data Managements
> setwd("C://temp//Rdata")
> DMTKRtable<-read.table("DMTKRcsv.csv",
  header=TRUE, row.names=NULL, sep=" ", dec=".")
> DMTKRtable
```

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## Importing Data

```
> setwd("C://temp//Rdata")
> DMTKRcsv<-read.csv("DMTKRcsv.csv",
  header = TRUE, sep = ",", dec=".")
> DMTKRcsv
> attach(DMTKRcsv)

> scan(file = "DMTKRcsv.csv", skip=1, sep = ",",
  dec = ".")
```

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## Loading

- Stata, SPSS, SAS files
  - Library(foreign)
    - Stata: read.dta
    - SPSS: read.spss
    - SAS: read.xport (must first create export file in SAS)
- Excel files
  - Files must be saved as comma separated value or .csv
  - read.table, read.csv, read.csv2: identical except for defaults
- Watch the direction of '/'!
- >load(".Rdata")
- Loading and running R programs
  - >source(".R")

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## Writing data to a file (the *write* and *write.table* functions)

Change directory on the file menu then

```
write ( q, file = "filename", ncol = 2)
```

(for vector, ncol specifies the number of columns in output)

```
write.table (q, file = "filename" )
```

(works quite well for a data frame)

as always there are many optional arguments

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## Exporting Data

```
> #write data out
> cat("2 3 5 7", "11 13 17 19", file="ex.dat", sep="\n")
# Read in ex.dat again
> scan(file="ex.dat", what=list(x=0, y="", z=0),
  flush=TRUE)
```

```
df <- data.frame(a = I("a \" quote"))
write.table(df)
write.table(df, qmethod = "double")
write.table(df, quote = FALSE, sep = ",")
```

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