



ICGA 2018

21ST COMPUTER OLYMPIAD

JULY 7 - 13, 2018

The Computer Olympiad, aiming at the competition of games, provides a stage of technical communication for those who are interested in artificial intelligence of computer games. It promotes the research, development, application, and communication of game-playing programs and the related realms.

Almost all the best computer-game programs in the world participate this competition. This competition also leads to the invention of new games. Tournaments include, but are not limited to: Breakthrough, Chinese chess, Chinese dark chess, Connect6, EinStein Würfelt Nicht, Go, Hex, Nonogram, Othello, Outer-Open Gomoku, Shogi, and Surakarta.

ICGA 2018 ♦ 21st Computer Olympiad & 10th International Conference on Computers and Games (CG2018)

Date ♦ Computer Olympiad : July 7-13, 2018
CG 2018 : July 9-11, 2018

Location ♦ National Taipei University (San-Shia Campus)

Keynote Speaker ♦ Jaap van den Herik
(Professor, Leiden University, the Netherlands)

Website ♦ <http://tcga.tw/icga-computer-olympiad-2018/en/>

Organizers ♦ National Taipei University (國立臺北大學)
National Chiao Tung University (國立交通大學)
International Computer Games Association (ICGA)



Co-Organizers ♦ (listed in the alphabetical order)

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Institute of Information Science, Academia Sinica
Ministry of Science and Technology
National Center for High-performance Computing
National Dong Hwa University
National Taipei University of Technology
National Taiwan Ocean University
Research Center for Information Technology Innovation,
Academia Sinica
Taipei Medical University
Taiwan Computer Game Association
Taiwanese Association for Artificial Intelligence

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