

比賽模式操作指南

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NTPU

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Outline

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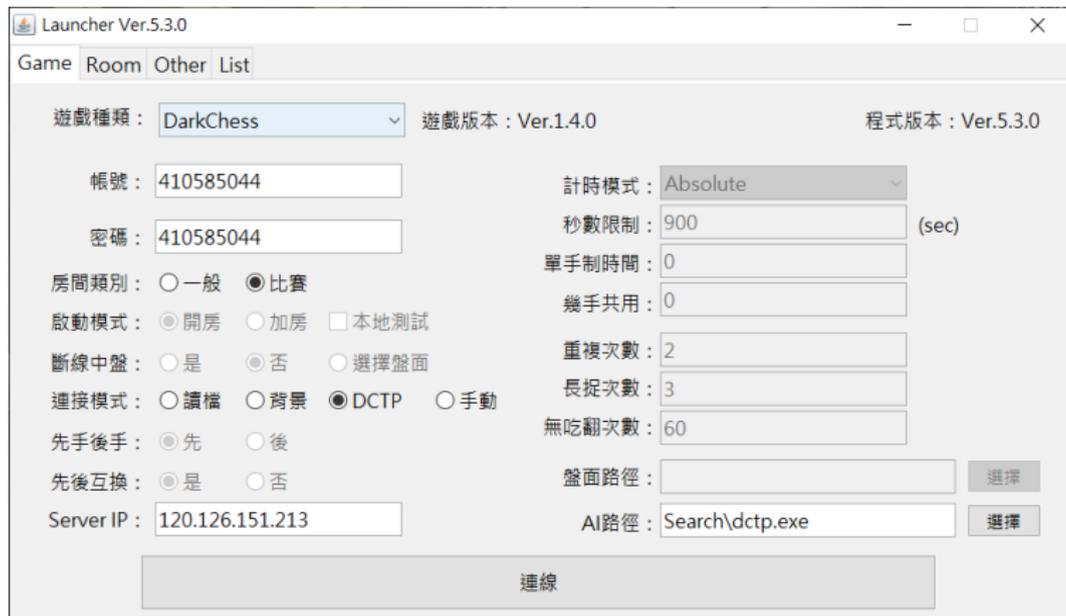
Contest

比賽採瑞士制，預計打 7 回合，一回合 70 分鐘。

- 比賽名稱:
NTPU_CDC_Contest
- 帳號: 學號
- 密碼: 學號
- 房間類別: 比賽
- 斷線中盤: 否
- 連接模式: 讀檔, 背景和
DCTP 擇一
- 先後互換: 是
- Server IP:120.126.151.213
- 秒數限制:900 秒 (sec)
- 單手制時間:0
- 幾手共用:0
- 重複次數: 每回合 2 場
- 長捉次數:3 手 (ply)
- 無吃翻次數:60 手 (ply)

Setting

設定比賽模式和其他參數。



The screenshot shows the 'Launcher Ver.5.3.0' window with the 'Game' tab selected. The settings are as follows:

- Game: DarkChess (dropdown), Version: Ver.1.4.0, Program Version: Ver.5.3.0
- Account: 410585044
- Password: 410585044
- Room Type: General, Competition
- Start Mode: Open Room, Add Room, Local Test
- Interrupt Midgame: Yes, No, Select Board
- Connection Mode: Read, Background, DCTP, Manual
- First/Second Hand: First, Second
- Hand Swap: Yes, No
- Server IP: 120.126.151.213
- Timing Mode: Absolute (dropdown)
- Time Limit: 900 (sec)
- Hand Time Limit: 0
- Hand Sharing: 0
- Repeat Count: 2
- Long Capture Count: 3
- No Flip Count: 60
- Board Path: [Empty] [Select]
- AI Path: Search\dctp.exe [Select]
- [Connect Button]

Figure 1: 程式設定

Enter Contest

選擇要參加的比賽。

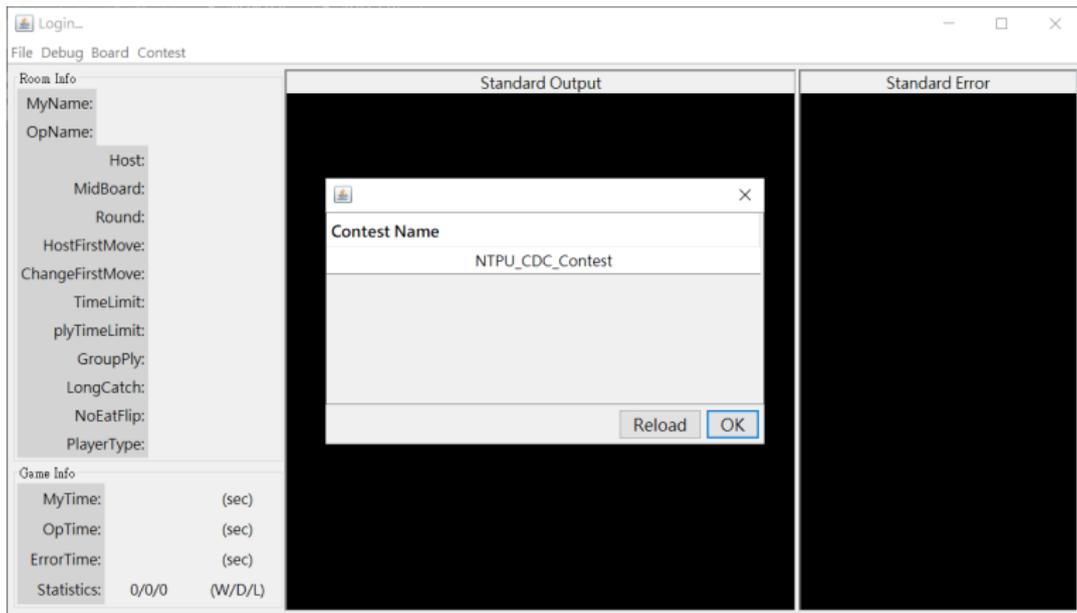


Figure 2: 選擇比賽

Enter Contest

等待對手進入比賽。

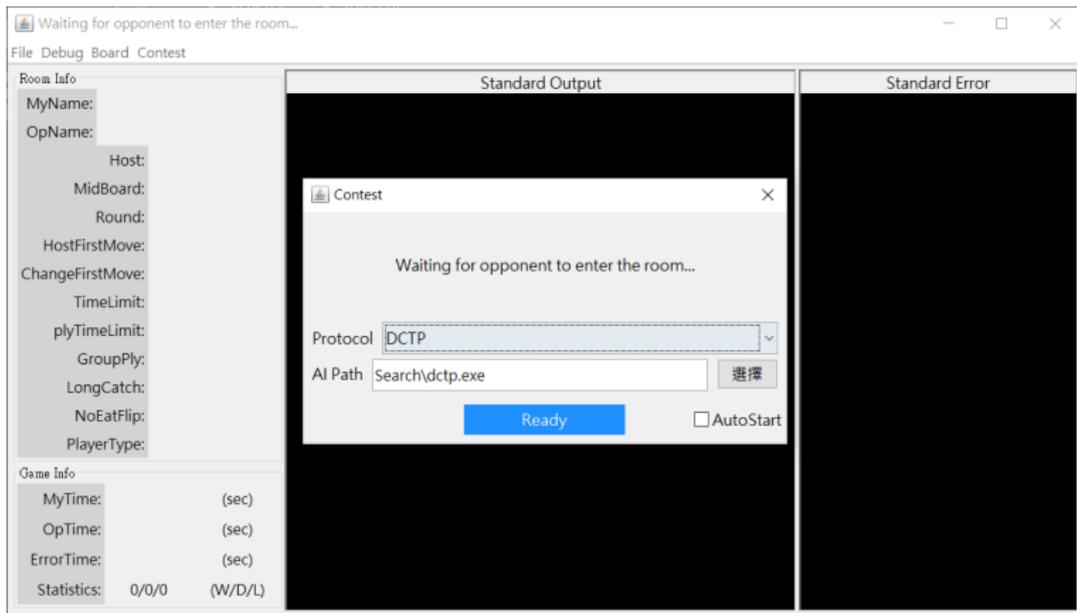


Figure 3: 等待對手進入比賽

Enter Contest

確認程式 AI 路徑和連接模式。

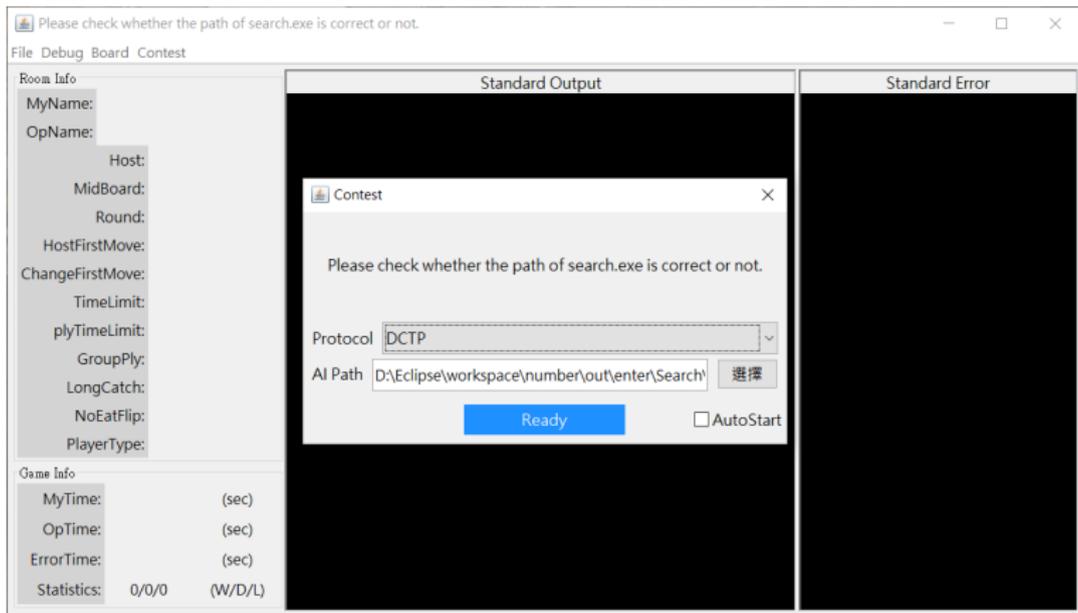


Figure 4: 確認參數

Enter Contest

等待對方玩家確認程式 AI 路徑和連接模式。

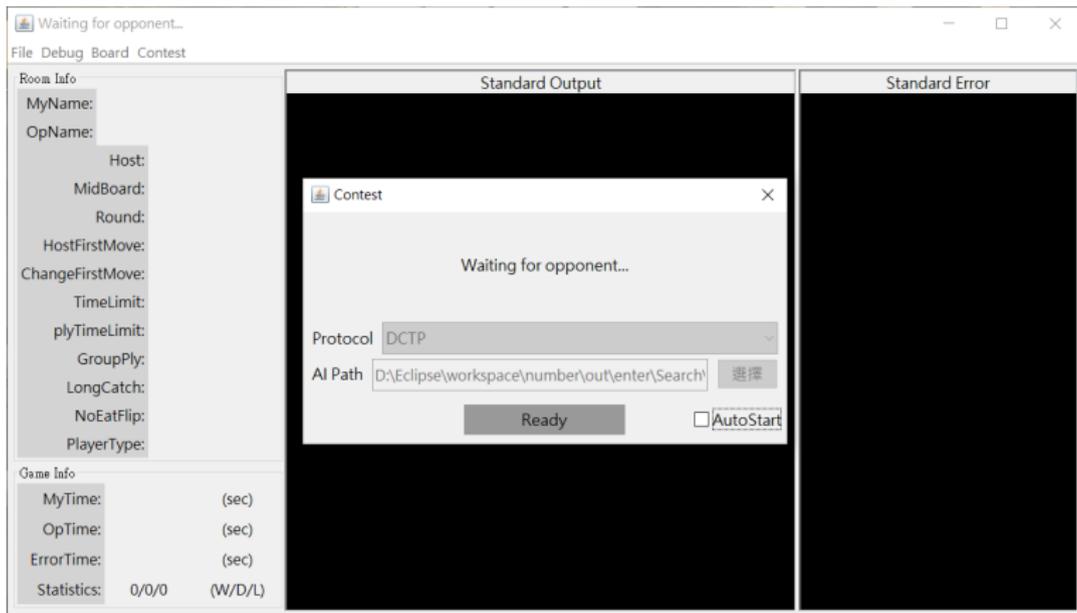


Figure 5: 等待對手確認參數

Enter Contest

倒數之後，比賽開始！

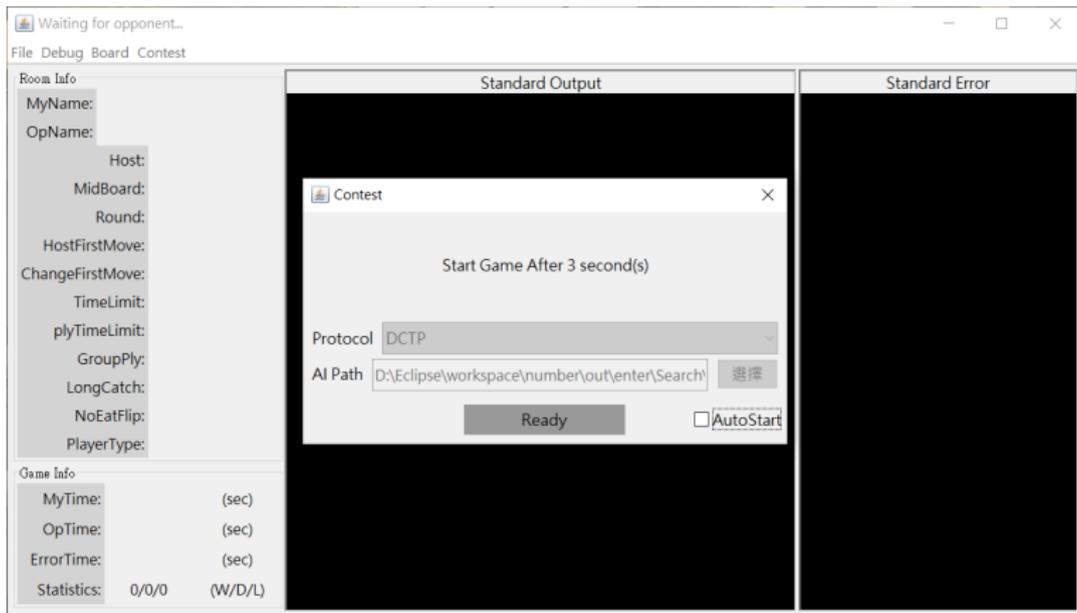


Figure 6: 比賽開始